

“ I want to build things nobody else has even thought of yet. ”

Charles Peterson,
FLL team member (10 years old)

“ It’s the most unbelievable thing you’ve seen, people yelling and cheering for the robots. This is as much action as you’ll see at any sports event. ”

Tim Jump,
Director, Advanced Competitive Science Program,
Benilde-St. Margaret’s School

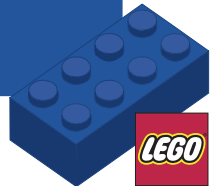
FLL: HOW IT WORKS

FIRST LEGO® League (FLL), created through a partnership between FIRST (For Inspiration and Recognition of Science and Technology) and the LEGO Group, inspires future scientists and engineers.



2004 FACTS

- Over 48,000 children worldwide
- 23,000 volunteers
- 5,859 teams
- Over 100 sponsors
- 20 countries
- Over 300 Qualifying events
- No Limits challenge
- 68 Tournaments
- 8-week design and build period
- 1 World Festival



FLL kids:

- Design, build and program autonomous robots
- Use LEGO MINDSTORMS™ technologies
- Learn teamwork skills
- Research challenges facing today’s scientists
- Compete in tournaments and present their solutions to a panel of judges
- Build self-confidence, knowledge and life skills

How FLL Works:

- Teams of up to 10 kids, ages 9-14
- Adult coaches and mentors
- Schools, home schools, churches, civic groups, neighborhood groups
- Parents, teachers, community volunteers

- Corporate sponsors
- New real-world game challenge each year
- Sports-like tournament events with judges and awards

What FLL Offers:

- Discovery of the fun in science and technology
- Real-world application of science and math concepts
- Hands-on problem solving
- Programming experience
- Research presentation project
- Adult role models
- Teamwork skills
- Self-esteem and confidence

For more information

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www.firstlegoleague.org